It is the responsibility of the carer/user to ensure they have read and understood the user guidelines:

BEFORE USE

- Check the weather for incoming tides as well as wind strength, storms and heat prior to hiring the rollator walker to see if you are comfortable with the conditions.
- Ensure walkway / routes to be taken are clear of hazards
- Visually inspect the rollator walker before hiring, be sure to check the seat ,tyres, brakes and moving parts for possible damage
- Ensure walker is clicked into the fully open position and with the seat down before using it.
- Check that front wheels are clipped in correctly
- Make sure the height of the handle is suitable for your use the height is adjustable. Check the brakes work after adjusting the height.
- Apply light pressure to the handles to check the stability

DURING USE

- Walker should not be used as a wheelchair, do not push the walker while someone is sitting on it, or as a transport device.
- Do not use walker on stairs
- Do not sit on the seat when the walker is on incline.
- Ensure the parking brake is activated prior to a sitting on seat Prior to sitting on the seat please ensure the parking brake is activated
- Ensure the brakes are engaged when you get up from a seated position.
- Do not hang heavy objects from the handles as it may affect the stability of the walker
- Make sure all 4 wheels are in contact with the ground at all times
- Do not put all your weight on the walker
- Watch out for the incoming tide, currents and shore breaks

AFTER USE

- Please ensure the walker is washed thoroughly after each use to prevent damage from salt and sand, and as a courtesy to the next user
- The walker must be returned to the hire site by 5.00 pm on the day of hire
- The walker must be returned in the same condition as when it was loaned out. Please advise holiday park staff of any loss, damage or non-functioning part to this equipment immediately. Council may require the hirer to pay for any loss or damage to the chair arising from negligent use during the hire

